

## GUIDANCE TO PLAYERS AND CAPTAINS

It is assumed that all players are familiar with the Laws of Chess, and all captains are familiar with the Surrey rules. However, some guidance may be useful. FIDE Laws were amended in 2005. Some of the following is paraphrased, but the Law number is given to allow players to consult the original.

Recording moves has been an issue

8.1 – Recording the game. - each player must record the game move by move, as clearly as possible, until the player has less than five minutes to time control. The player can then stop recording, but must fill in the spaces as soon as time control is reached. He must then record again until less than five minutes is left to the next time control. In the last five minutes of a quickplay finish, there is no need to record any further moves, but of course you may need a complete score for draw claims...

12.8 – Persistent refusal by a player to comply with the Laws of Chess shall be penalised by loss of the game.

It could not be more clear, although several people choose to ignore this. **This is unacceptable.** For a first offence by your opponent, either restart his clock, or stop the clock and explain the Law. If necessary, seek the assistance of the captain (or deputy), or this guidance. For a second offence, stop the clock and claim two minutes extra on your clock. For a subsequent offence, stop the clock and claim the game. The captains (and/or deputies) may intervene by agreement to sort out problems of this nature. If a captain refuses to intervene when his player cheats, the captain is also cheating, and may face disciplinary action.

**Draw offers** must be made after you have moved and before you hit the clock. If your opponent offers a draw when your clock is going, stop the clock and claim two minutes extra. (You can still accept the draw).

**Repeated Draw offers** are forbidden – if you offer a draw and it is declined, it is really your opponent's turn to offer a draw, unless the position has changed significantly.

**If an illegal move** has been completed, the position before the irregularity is to be reinstated. If that position cannot be determined, continue the game from the last identifiable position. The clocks can be adjusted appropriately if the pieces have to be restored to a previous position. For the first and second offence by your opponent stop the clock and claim two extra minutes on your clock. For a subsequent offence stop the clock and claim the game. If necessary seek the assistance of the captain (or deputy), or this guidance. Remember your opponent is committed to moving the same piece provided it can be moved legally. Refer to Article 7.4 of the Laws of Chess if necessary.